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| Gamemode | FORUMS | MAPPING |
|  |  | Finish off mapping in Los Santos |
|  |  | Once LS is done, server will be launched and mapping progress will go further outside LS and affect other cities and countryside’s |
| Make dynamic items/collectibles/weapons creation all around the city with random values of ammo/amount in them |  |  |
| Design item respawn system |  |  |
| Make NPCs smarter to react at:   * Shots around their environment; * Players walking/running around them; * Any kind of noise; |  |  |
| Add static NPCs around LS, no random dynamic creation of them |  |  |
| NPCs random type creation |  |  |
| Player commands |  |  |
| Admin commands |  |  |
| Weapon menu (switch weapons) |  |  |
| Client sided functions related with server plugin |  |  |
| Quarantine zone creation |  |  |
| Factions creation |  |  |
| Jobs creation |  |  |
| Fix all the remaining bugs/glitches and optimize it where possible |  |  |